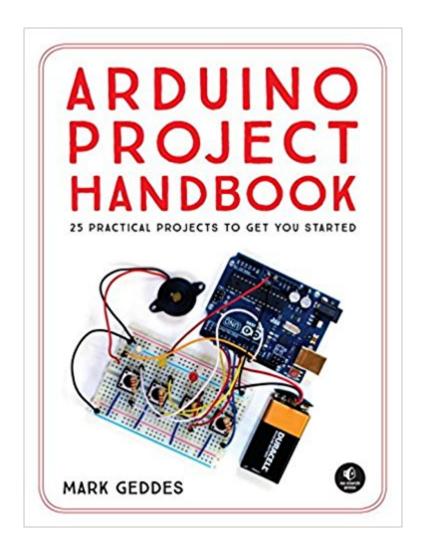


The book was found

Arduino Project Handbook: 25 Practical Projects To Get You Started





Synopsis

Arduino Project Handbook is a beginner-friendly collection of electronics projects using the low-cost Arduino board. With just a handful of components, an Arduino, and a computer, youâ ™II learn to build and program everything from light shows to arcade games to an ultrasonic security system. First youâ ™II get set up with an introduction to the Arduino and valuable advice on tools and components. Then you can work through the book in order or just jump to projects that catch your eye. Each project includes simple instructions, colorful photos and circuit diagrams, and all necessary code. Arduino Project Handbook is a fast and fun way to get started with microÂ-controllers thatâ ™s perfect for beginners, hobbyists, parents, and educators. Uses the Arduino Uno board.

Book Information

Age Range: 10 and up

Paperback: 272 pages

Publisher: No Starch Press; 1 edition (June 1, 2016)

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Average Customer Review: 4.7 out of 5 stars 27 customer reviews

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Engineering > Electrical & Electronics > Electronics > Microelectronics #43 in Books >

Computers & Technology > Hardware & DIY > Single Board Computers

Customer Reviews

Mark Geddes is a lifelong tinkerer and gadget enthusiast. Frustrated with the lack of practical, visual guides to help him teach his 10-year-old how to build with Arduino, he set out to record his own experiments, and Arduino Project Handbook is the result. Geddes has a bachelor's degree from Edinburgh College of Art. He lives in Dumfries, Scotland.

Would have been nice to know what subjects were contained in this book

This is a great book if you are looking for a reference that does not make any assumptions about your current knowledge of Arduino. It is extremely clear and easy to read. No special knowledge required to get started. Everything is explained using common everyday language. The attention to detail is helpful.

Clean, clear, easy to follow instructions. I've worked through a few and I already know a bit about Arduino.

Great book. Very complete. The best place to start programming Arduino.

A very good book for the projects.

Well explained. Very good.

Good handbook. Some projects are too simple but I can buuild 4 or 5 projects I can use.

More of "not the same". A nice quick basic refresher to start, then, pick a project and Do It.

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